



Rijkswaterstaat
Ministerie van Verkeer en Waterstaat

Integrated Anticipatory Control of Road Networks

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Congestion in The Netherlands





Congestion in 1955





Traffic and Transport Policy



Building: *“very effective, expensive, long”*



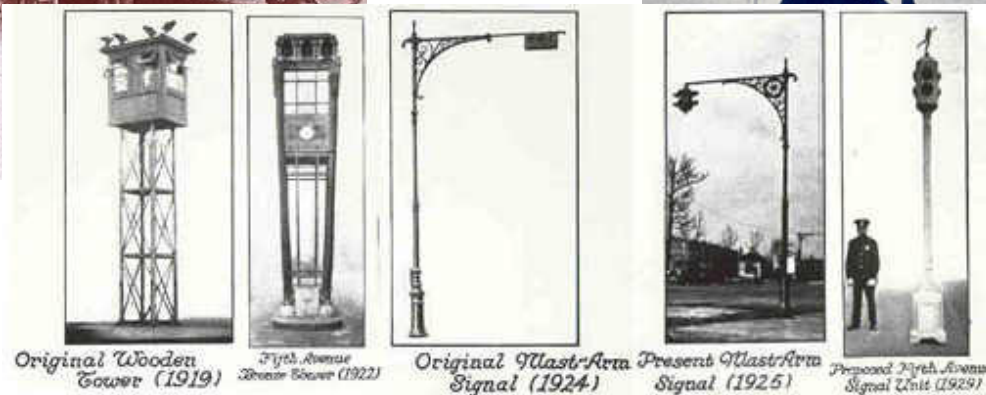
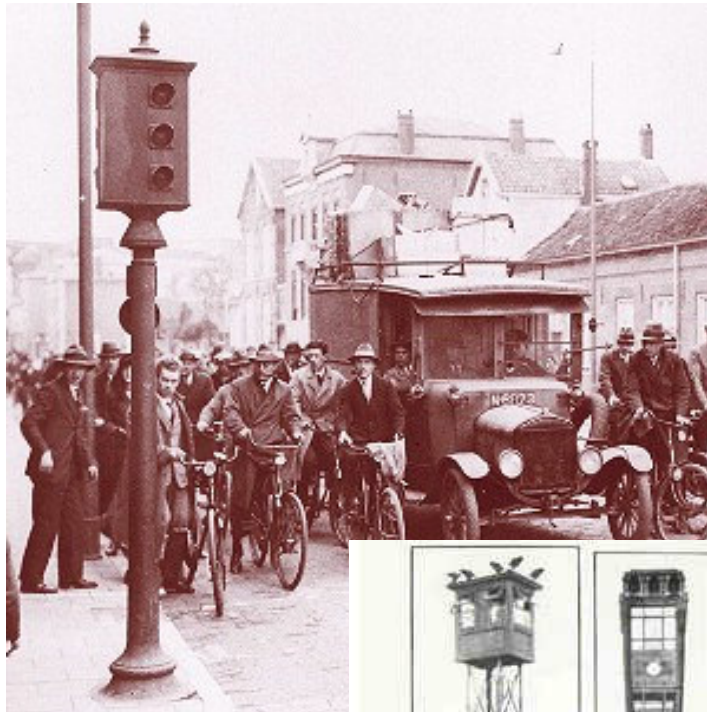
Pricing: *“politically difficult”*



Traffic Management: *“effective, less expensive and quick”*



Traffic Management Long Ago



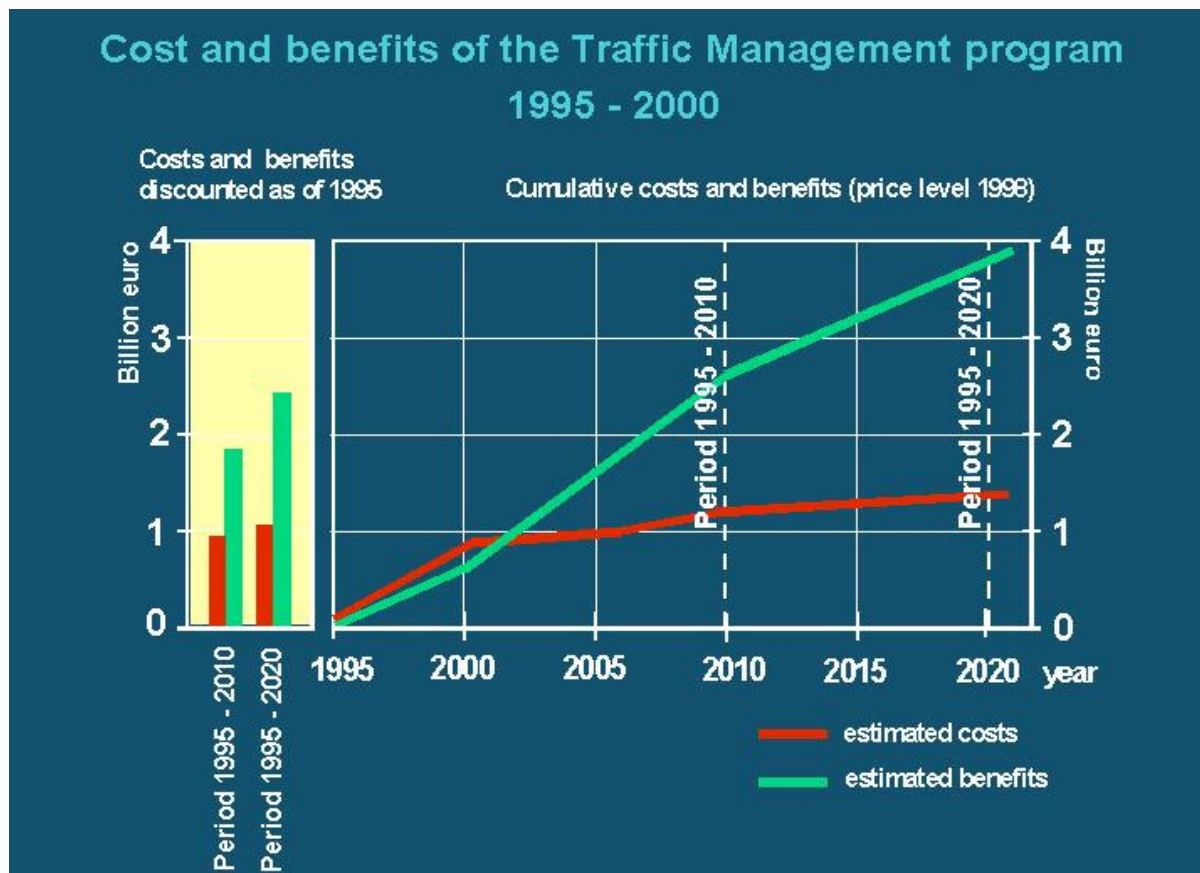


Transport 21st



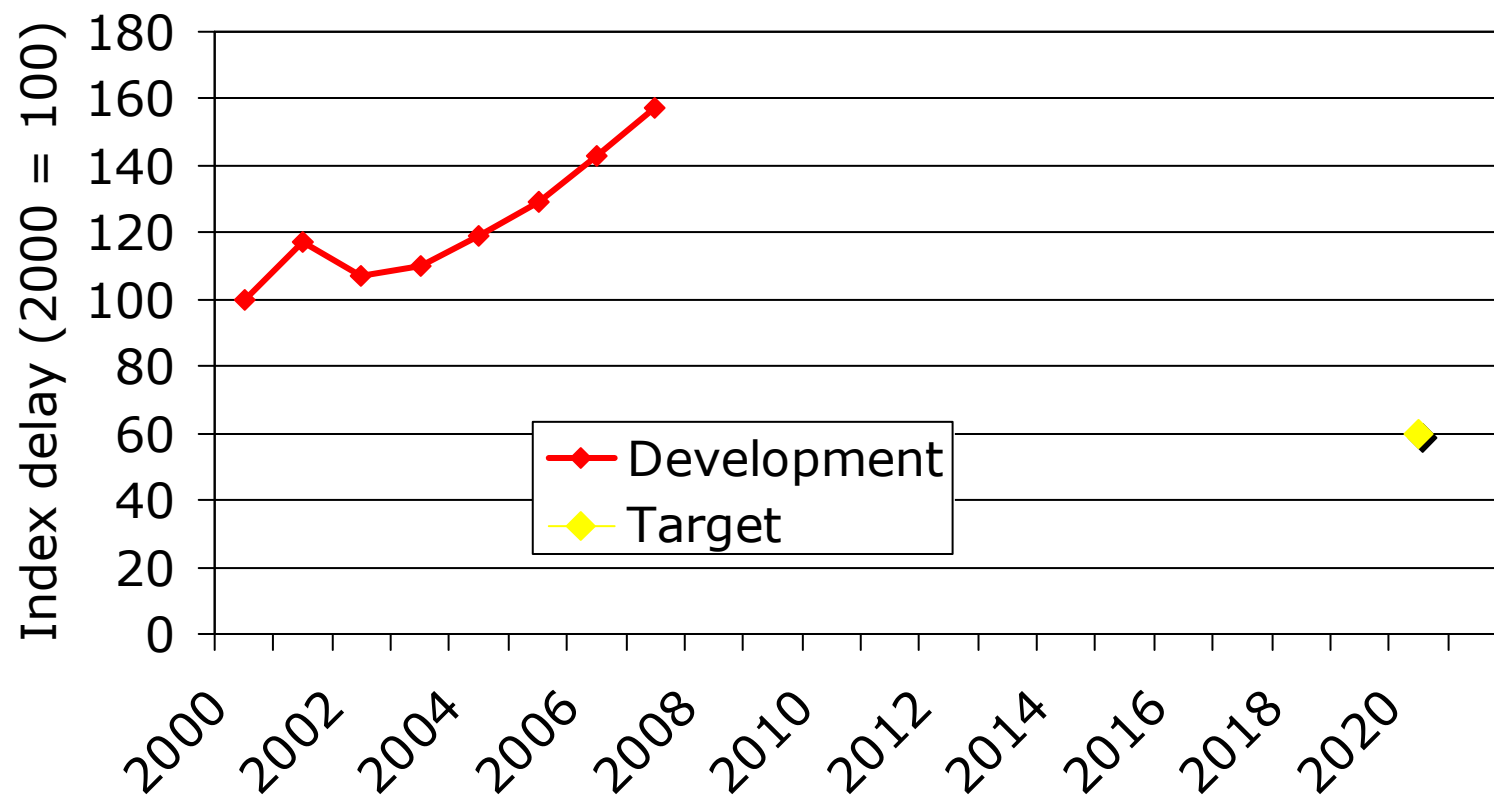


Investment and Effects of ITS





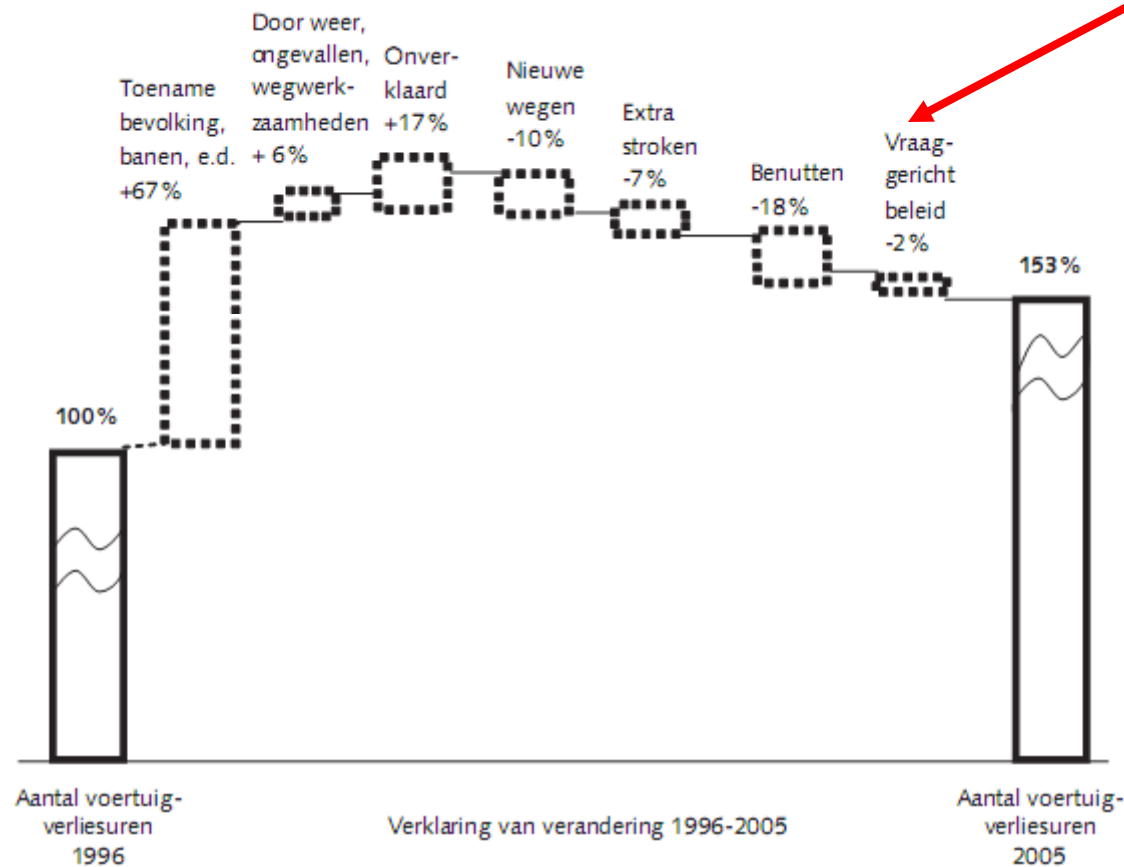
Enough?





Explanation Increase Congestion

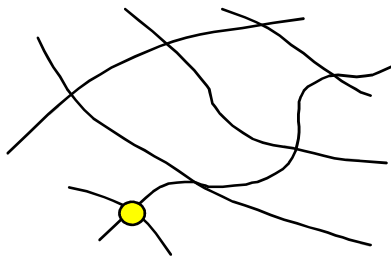
Traffic
management





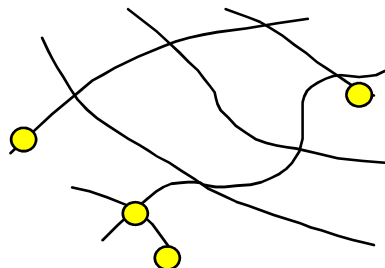
Next Steps

- More investments and better ITS not the fundamental solution
- From technique to result oriented approach



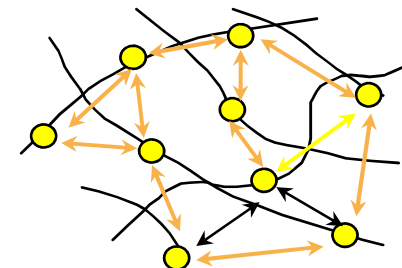
Technical development

First measures are explored



Application

Measures are applied at multiple locations



Result

Measures are coordinated throughout the network



Traffic Signal Control

- First traffic light: London, 1868
- Electronic traffic control equipment: USA, 1914
- Large scale implementation in cities: USA, twenties and thirties of 20th century
- First traffic lights in The Netherlands: thirties



Collectie SA. Foto: A. van Beurden, 1930





Traffic Control Strategies

- Fixed-time
- Fixed-time but changing during the day (peak periods)
- Variable green times
- In The Netherlands more local control
 - Bicycles
 - Public transport priority
- Control strategies reactive
 - Presence of vehicles
 - Upstream traffic
- Network control strategies: rest of the world





Traffic Management Measures

- Traffic signal control
- Ramp metering
- Dynamic speed limits
- Tolling
- Information





Anticipatory Control

- Interaction between road authorities and road users
- Road authorities and road users do not have the same goals
- Manage traffic such that choices of road users are taken into account (in this case: route choice)
- Manage traffic such that different goals of different road authorities are taken into account
- Network approach needed

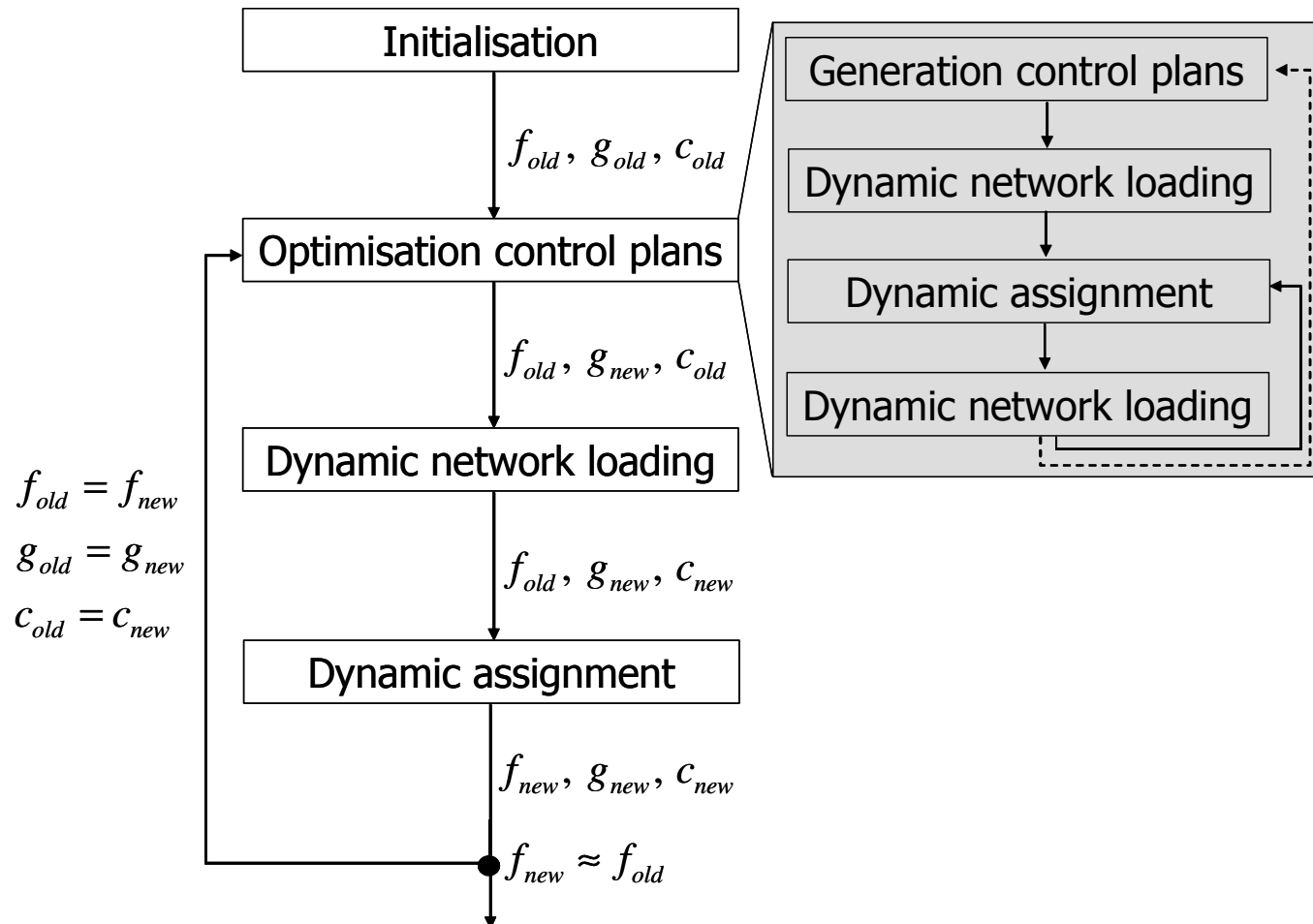


Integrated Control

- Different road authorities
 - Can have different goals
 - Is cooperation beneficial?
- Coordination of traffic management measures
 - Currently local measures
 - Is coordination of measures better?
- Game theory
 - Interaction between players with their own decisions
 - Gain depends on own decisions, but also on decisions of the other players
- Strategies
 - React on decision of other players (Nash game)
 - Anticipate on decisions of other players (Stackelberg game)



Framework





Dynamic network loading

- Network of links and nodes with attributes
- Other input:
 - General parameters
 - Origins and destinations + OD table
 - Routes
- Traffic flows dependent on capacity of links and nodes (blocking back)
- Akçelik and HCM 2000 functions for travel time
- Separate travel time functions for controlled intersections, roundabouts and priority junctions



Dynamic traffic assignment

- Assign traffic in a network for every OD pair to the available routes for every time period
- Deterministic
 - For every OD pair and time period the travel costs (time) on every used route is equal and smaller than on the unused routes
- Stochastic
 - For every OD pair and time period the travel costs (time) on every used route is more or less equal and smaller than on the unused routes
 - C-logit assignment algorithm
 - Overlap in routes

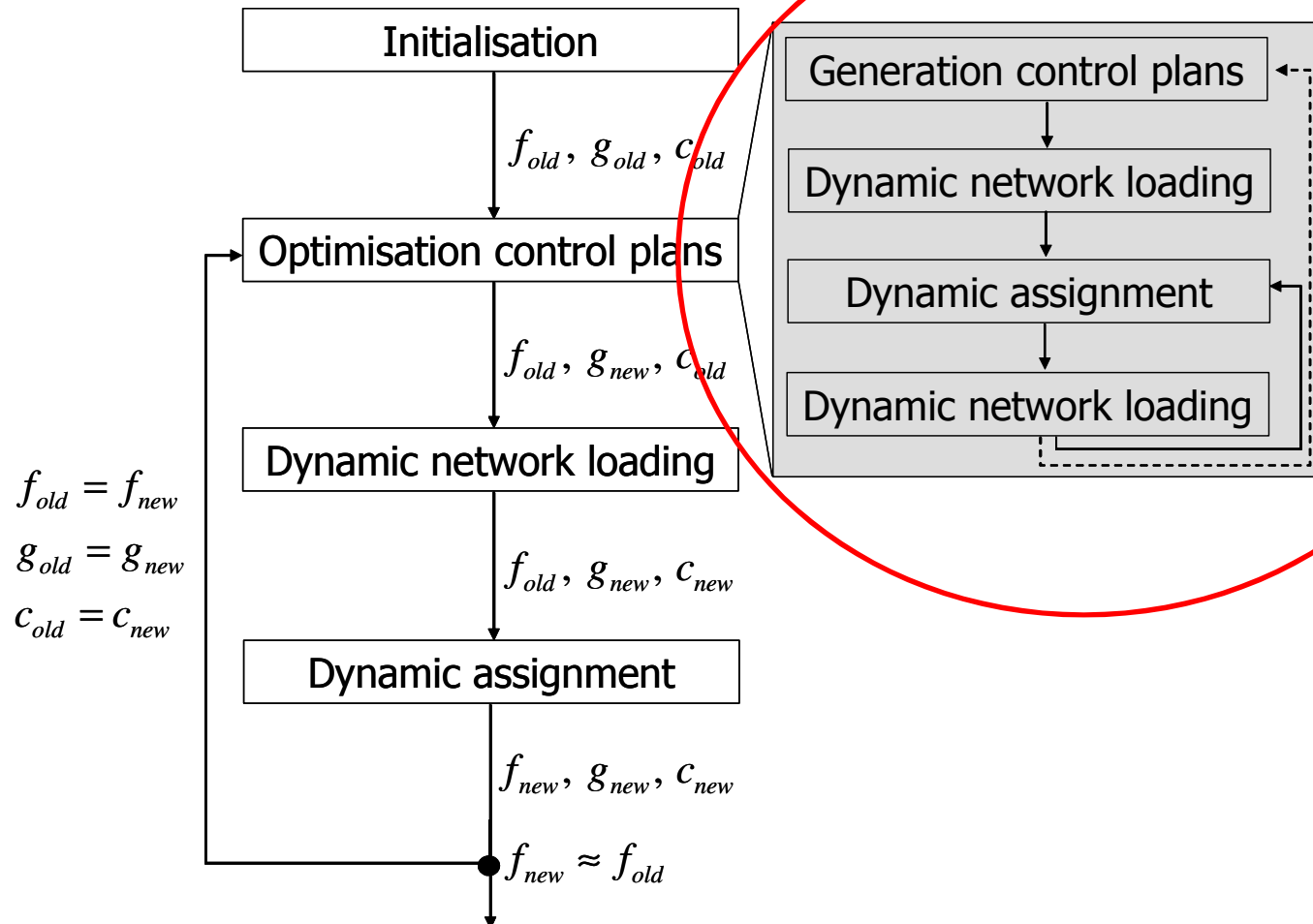


Routes

- Route-based assignment
- Route are either:
 - User specified
 - Generated based on Dijkstra's algorithm:
- Dijkstra
 - Randomise free flow travel times, including control delay
 - Search shortest route
 - If shorter add to k-shortest route list
- Exclude unwanted or similar routes
- Determine route equality value
- Do not allow certain turning movements



Framework





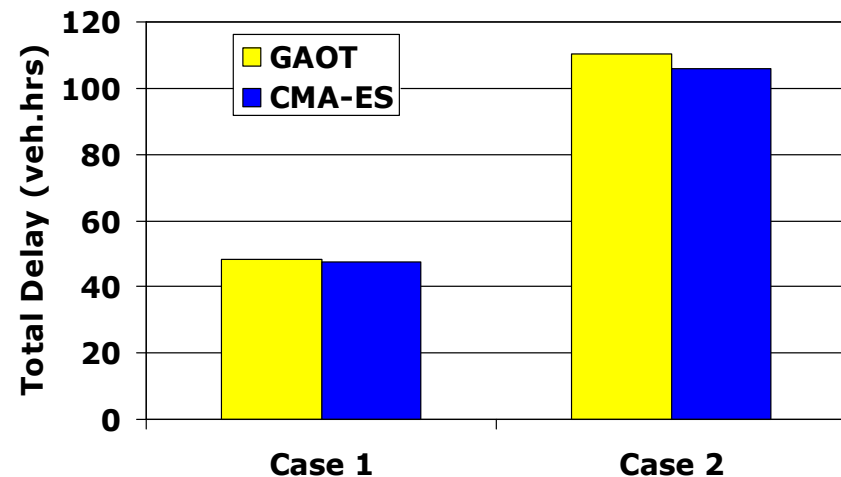
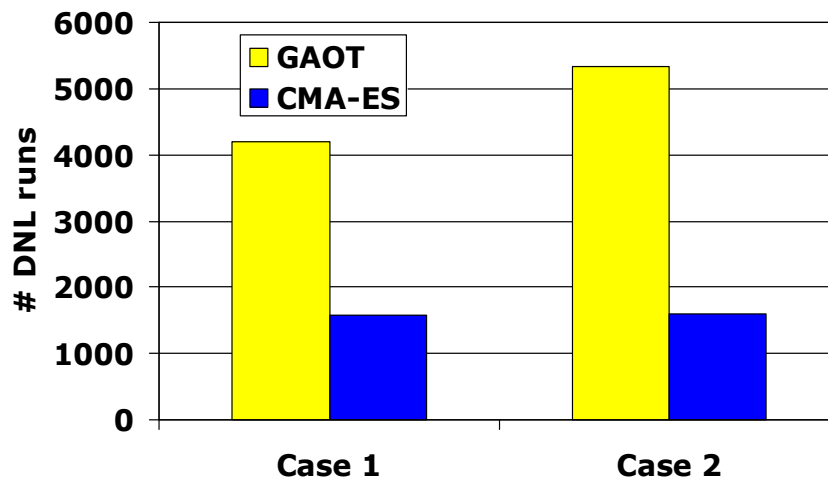
Optimisation Method

- Optimisation problem involves at least 2 DNL runs and 1 DTA
- Global and costly optimisation
- Deterministic methods
 - DIRECT
 - MCS (Multilevel Coordinate Search)
- Heuristic methods
 - Simulated annealing
 - Differential evolution
 - Advanced genetic algorithm (GAOT)
 - CMA-ES (Covariance Matrix Adaptation Evolution Strategy)



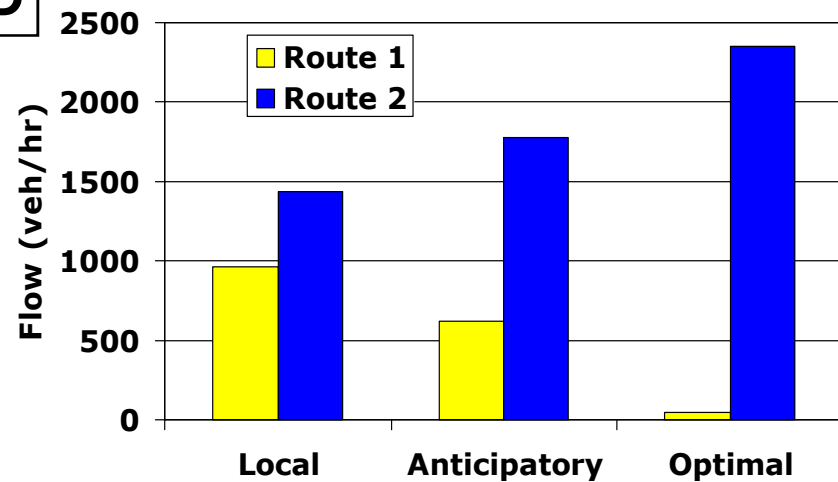
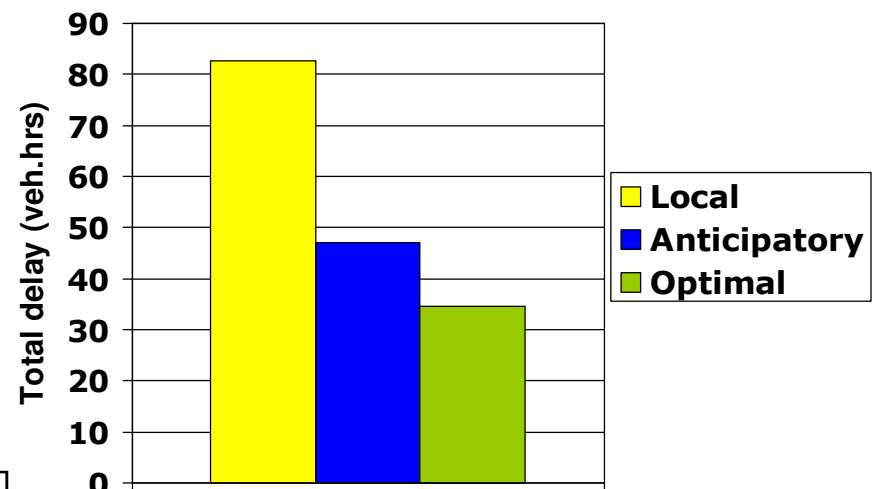
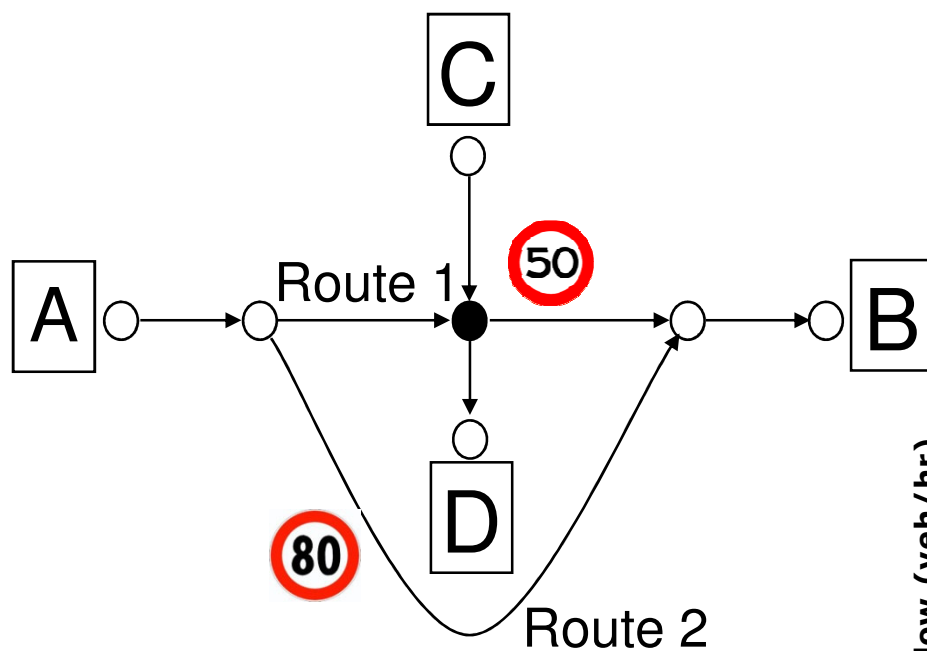
Optimisation Method Comparison

- 2 small cases: 10 variables and 20 variables to optimise
- 10 runs per optimisation method
- Graphs shows average



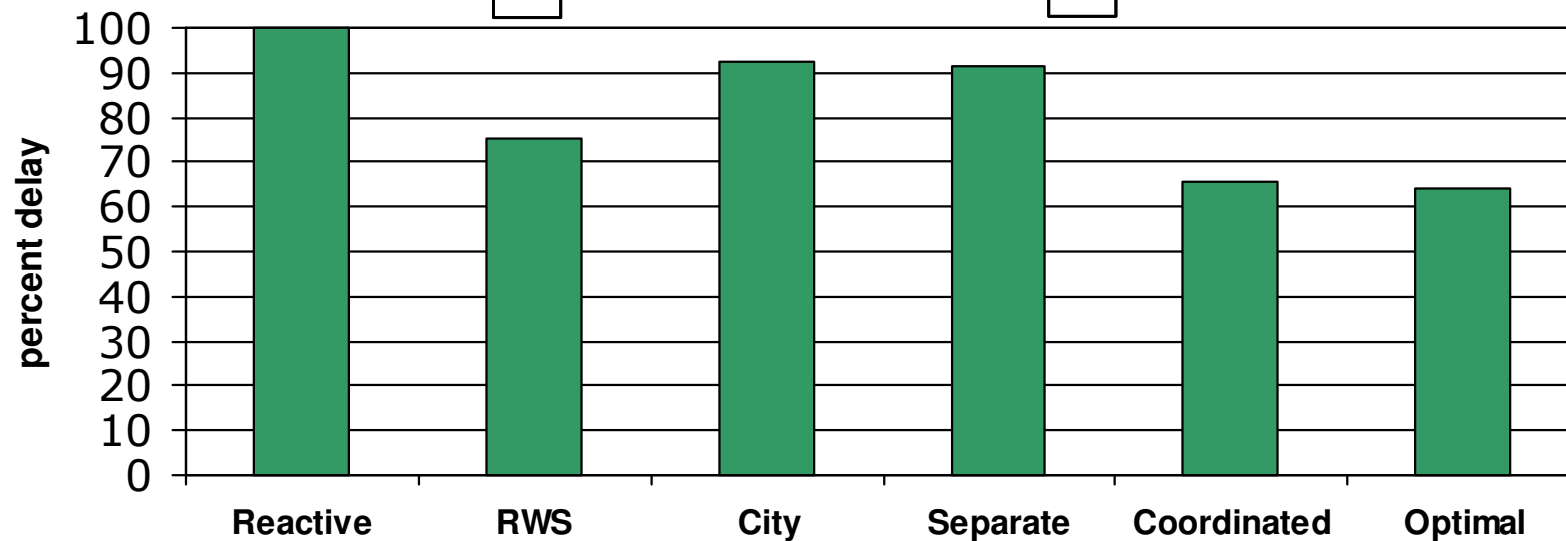
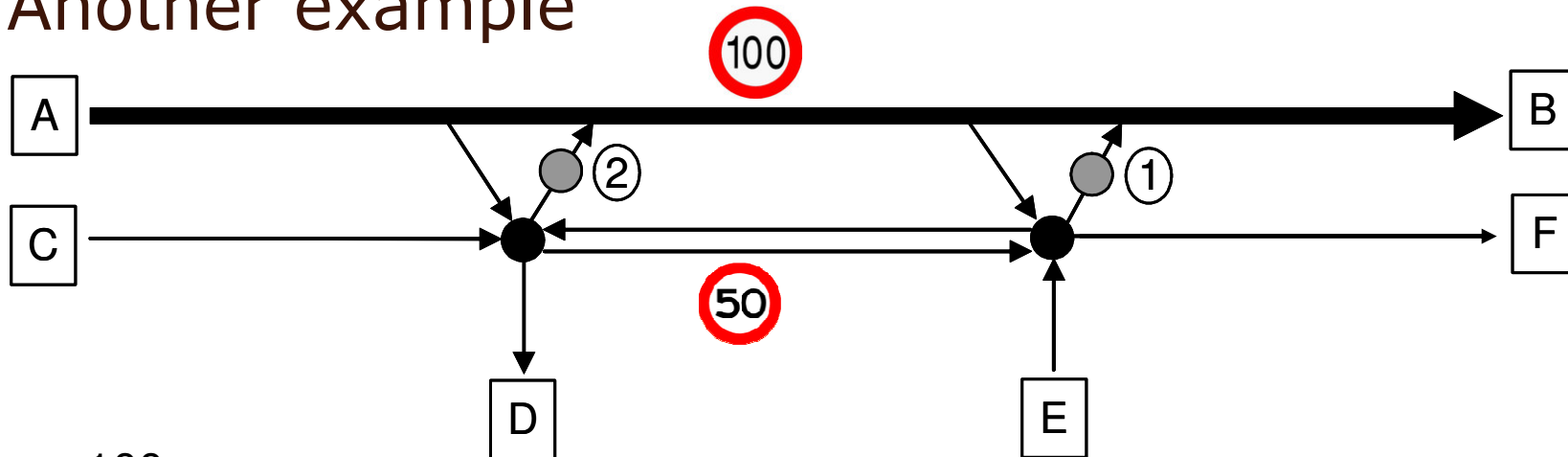


Simple example





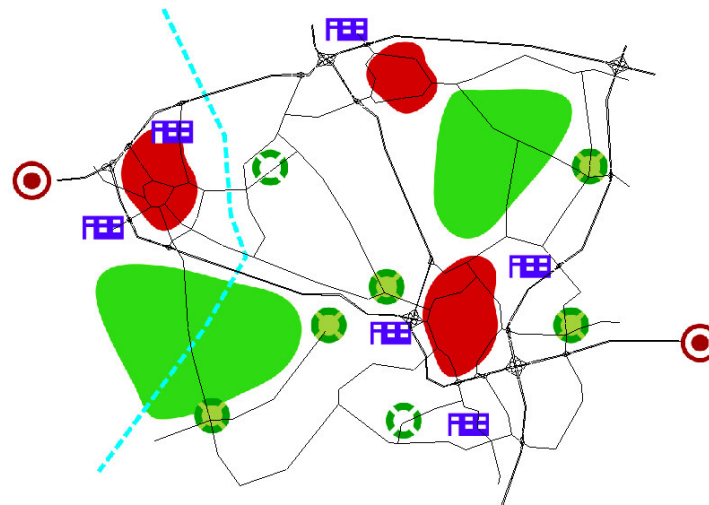
Another example





Conclusions

- Anticipatory control gives less congestion
- Integrated anticipatory control can be profitable for all players
- Concept only shown for small networks
- Application for larger networks needs an improvement of the optimisation method





Colophon

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