

the 29th Lunteren Conference

15 January 2004

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Critical aspects regarding deployment of OR applications in real life

In theory, practice and theory are
the same, in practice however...

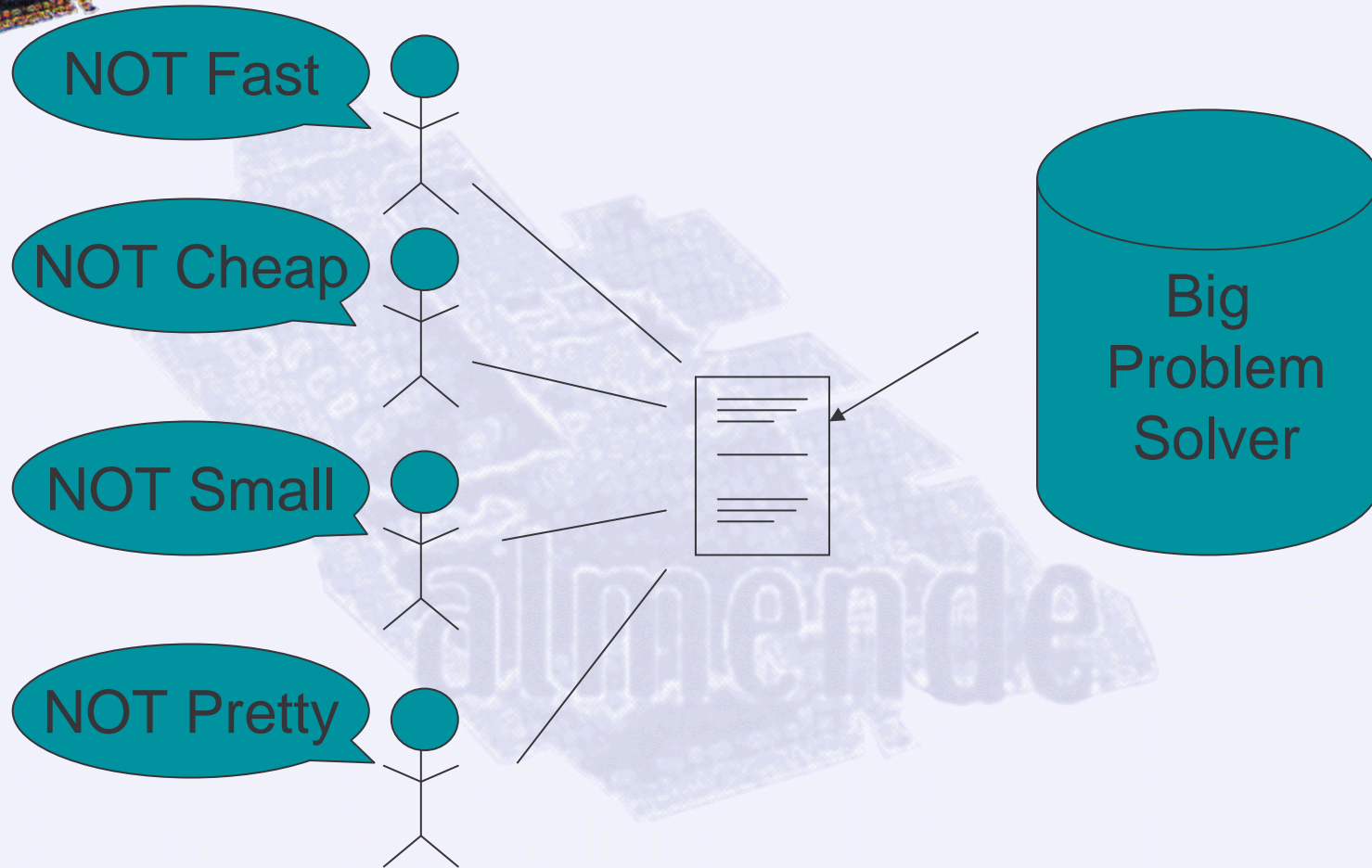


Overview

- Perspective and “optimal”
- Modelling
- Volatility of solutions
- Cost dynamics
- Centralism versus distribution
- Development and dependancies
- Evolution and feedback
- Agents and negociated solutions

Perspective and “optimal”

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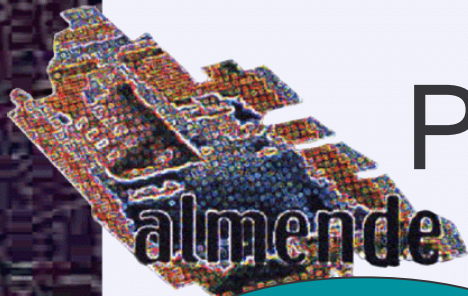


Perspective and “optimal”

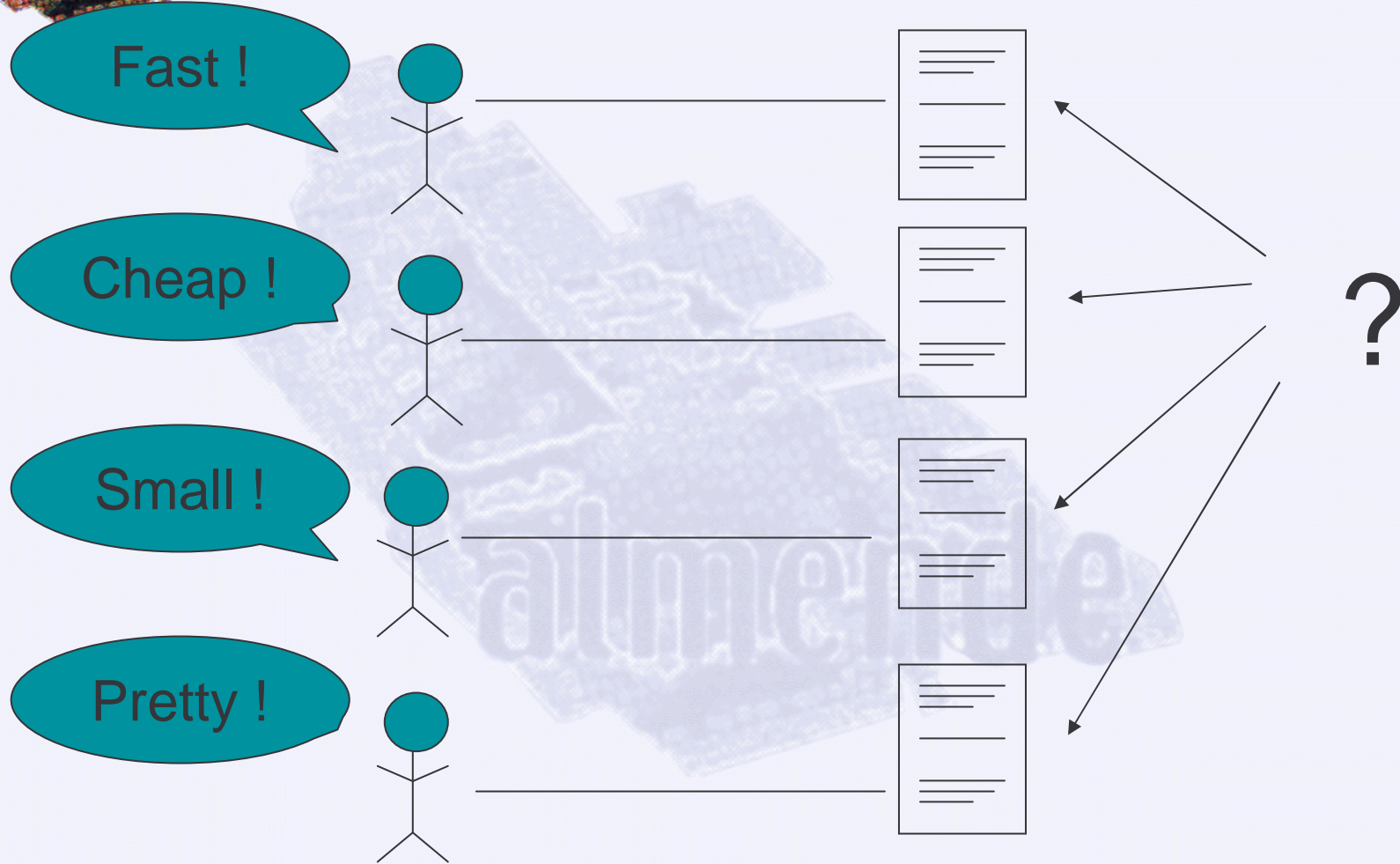
- “We always did much better by hand”
- “I don’t care what they say upstairs”
- “Free goodies”

or Real versus Virtual cost

Optimal is difficult to define



Perspective and “optimal”





Modelling

- Snapshot
 - Gather data : Compute solution
- Large scale
 - Strive for completeness
- “Cost” central
 - Quality equals cost
- Static
 - All constraints and their impact are only changed when the quality of the output has degraded beyond usability



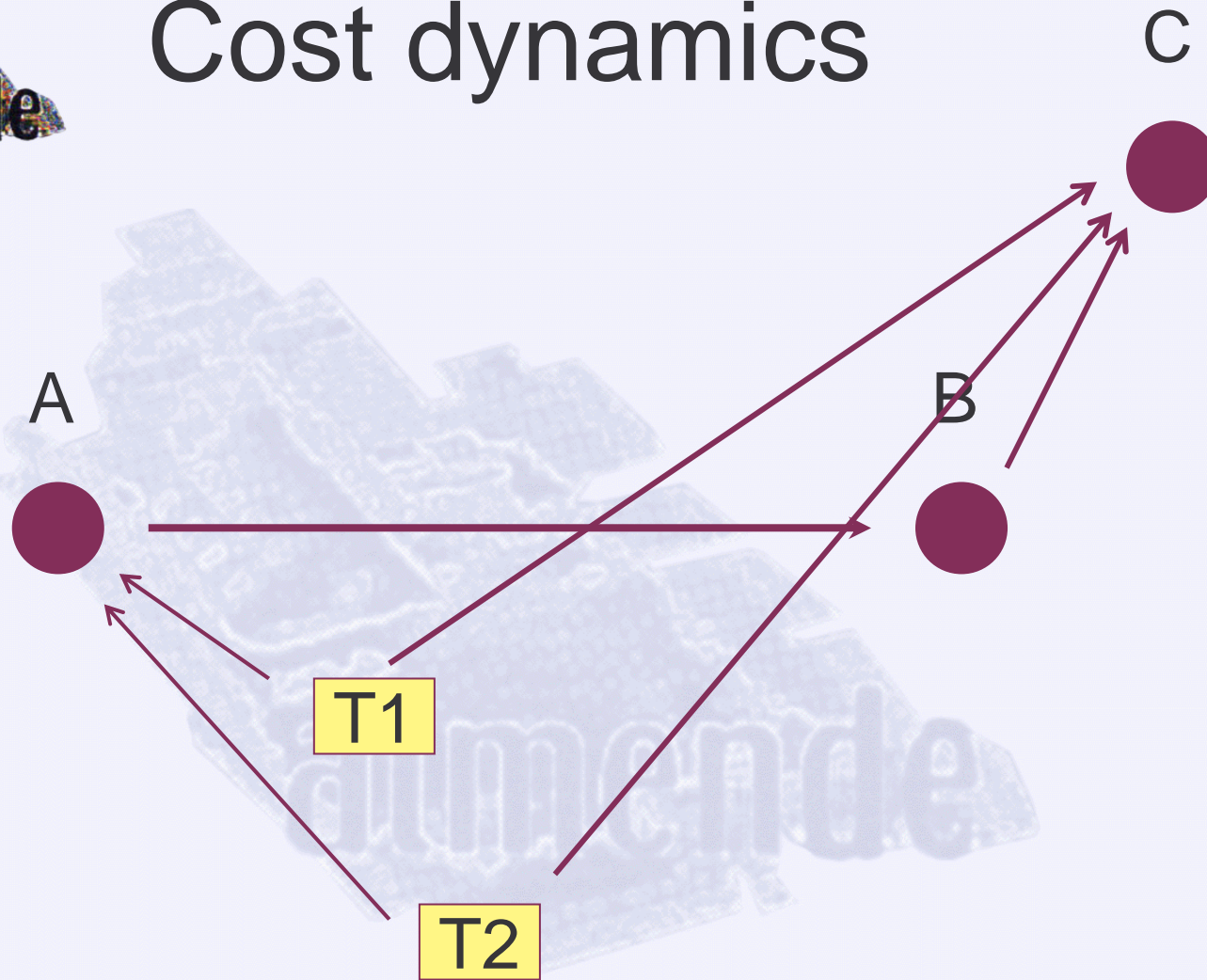
Volatility of solutions

(Problems...)

- Chain effects
- Appreciation & Execution
- New input
- Opportunity
- Quality

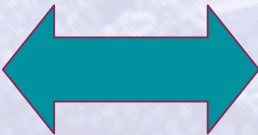


Cost dynamics





Centralism versus distribution

- All dimensions in single set of equations
 - Less accurate
 - Dinosaur
- 
- Partial model
 - Lower complexity
 - Verifiable



Development and dependencies

- Maintenance
- Adaptation to organizational changes
- Localization
- Scalability
- Embedding and interfacing



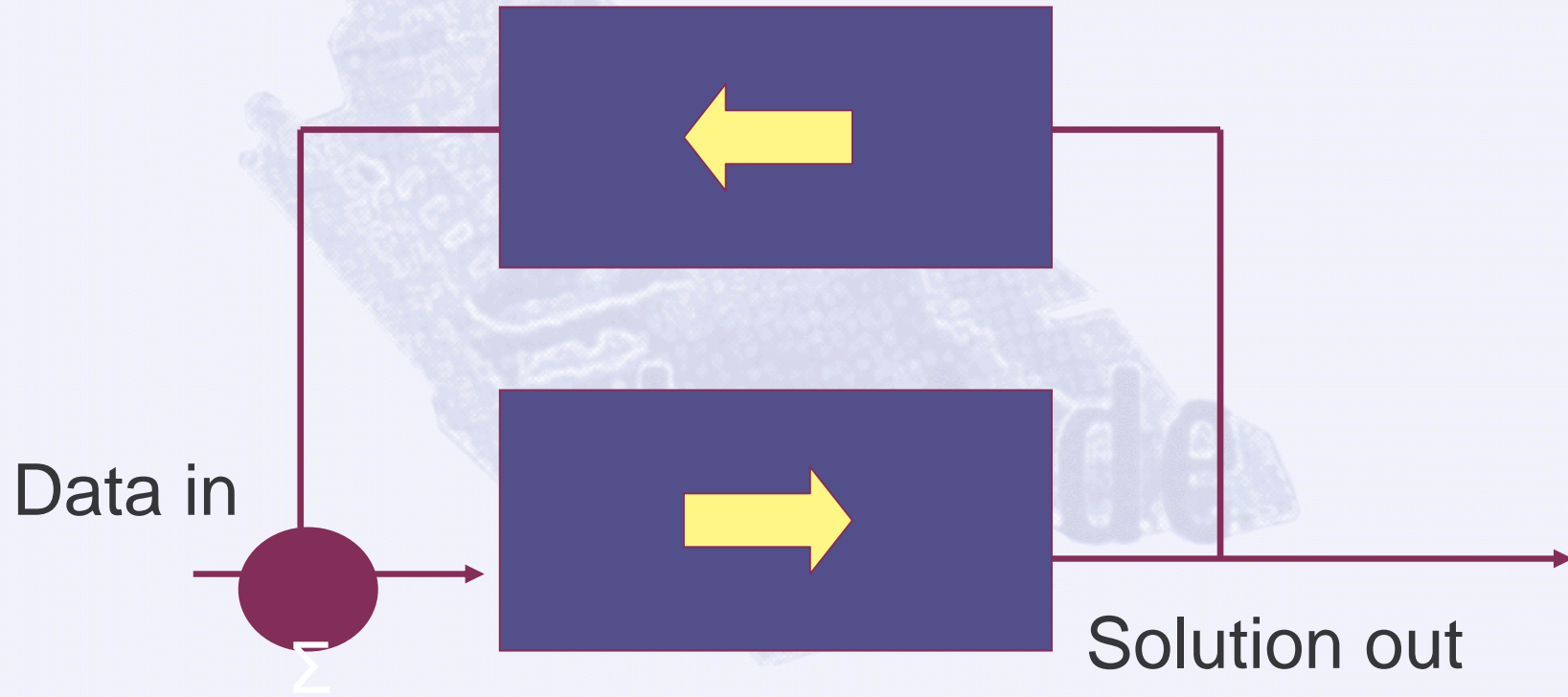
System = HUMAN + (Software + Hardware)



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Feedback





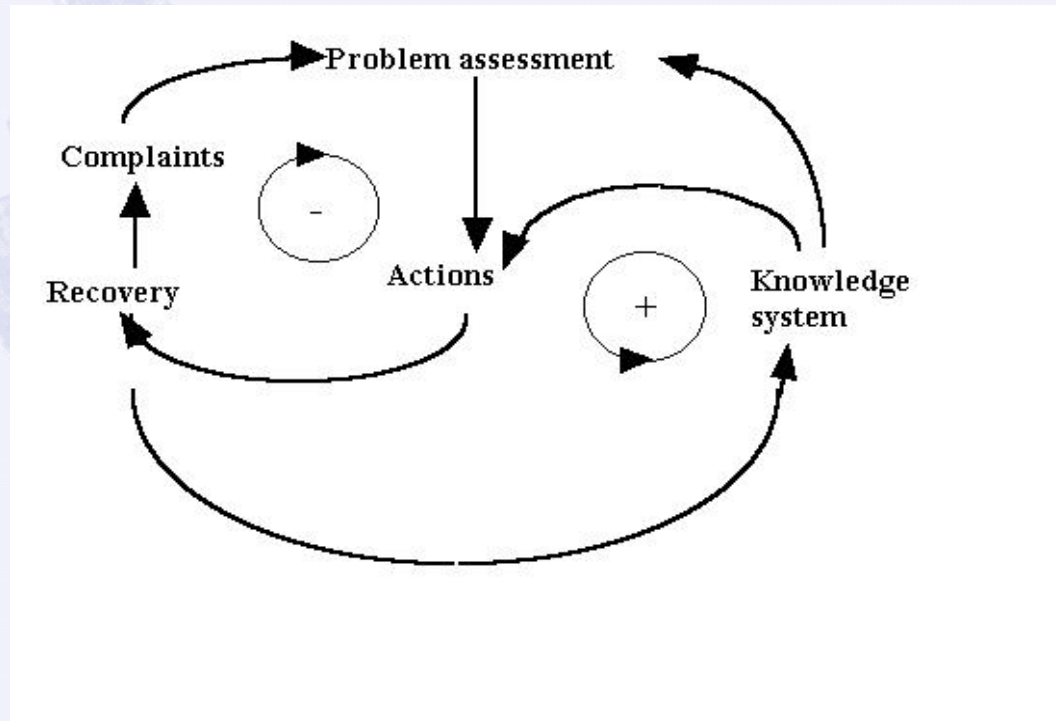
Modelling +

- Event controlled
- Role based
- Goal oriented
- Adaptive

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Evolution and feedback



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Agent Modelling

- Interchangeable roles
(for humans) and agents
- Event handling by (re)negotiation
- Inherently scalable
- Potentially robust
(by added redundancy)



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Any sufficiently advanced technology
is indistinguishable from magic

Arthur C. Clarke



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