## Oblivious Interference Scheduling

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## Motivation

Signals sent by different sources in multipoint radio networks need to be coordinated because they interfere.

The Media Access Control (MAC) layer ...
... provides single-hop full-duplex communication channels in multipoint networks to higher layers of the protocol stack.

We study the scheduling problems arising on the MAC layer from an algorithmic point of view.

## Informal problem statement

The interference scheduling problem
Given $n$ pairs of points $\left(u_{1}, v_{1}\right), \ldots,\left(u_{n}, v_{n}\right)$ from a metric space, assign

- power levels $p_{1}, \ldots, p_{n}>0$ and
- colors $c_{1}, \ldots, c_{n}$ from $\{1, \ldots, k\}$
such the pairs in each color class "can communicate simultaneously" at the given power levels.

Objective: Minimize the number of colors $k$.

## Illustration



## Illustration



## Modelling aspects

Graph-based vicinity models

- Two nodes in the radio network are connected by an edge in a communication graph if and only if they are in mutual transmission range.
- Interference is modelled through independence constraints: If a node $u$ transmits a signal to an adjacent node $v$, then no other node in the $k$-hop neighborhood of $u$, for $k \geq 1$, can receive another signal.

The problem with this modelling approach is that it ignores that neither radio signals nor interference end abruptly at a boundary.

## Modelling aspects

$$
\text { Let } \alpha \geq 1 \text { (path loss exponent) and } \beta>0 \text { (gain) be fixed. }
$$

The physical model

- Let $\delta(u, v)$ denote the distance between the nodes $u$ and $v$.
- The loss between $u$ and $v$ is defined as $\ell(u, v)=\delta(u, v)^{\alpha}$.
- A signal sent with power $p$ by node $u$ is received by node $v$ at a strength of $p / \ell(u, v)$.
- SINR constraint: Node $u$ can successfully decode this signal if its strength is larger than $\beta$ times the sum of the strength of other simultaneously sent signals plus ambient noise $\nu$.

SINR $=$ signal to interference plus noise ratio
If not stated differently, we assume $\alpha=2, \beta=1, \nu=0$.

## Formal problem statement

## The interference scheduling problem (directed variant)

Given $n$ pairs of points $\left(u_{1}, v_{1}\right), \ldots,\left(u_{n}, v_{n}\right)$ from a metric space, assign power levels $p_{1}, \ldots, p_{n}>0$ colors $c_{1}, \ldots, c_{n}$ from $\{1, \ldots, k\}$ such that, for every $i \in[n]:=\{1, \ldots, n\}$, it must hold the directed SINR constraint

$$
\frac{p_{i}}{\ell\left(u_{i}, v_{i}\right)}>\beta\left(\sum_{\substack{j \in[n] \backslash\{i\} \\ c_{j}=c_{i}}} \frac{p_{j}}{\ell\left(u_{j}, v_{i}\right)}\right)
$$

Objective: Minimize the number of colors $k$.
[Moscibroda and Wattenhofer, INFOCOM 2006]

## Example: overlapping pairs on a line



Overlapping Pairs cannot be scheduled simultaneously ...

## Example: nested pairs on a line

Consider six equally spaced points on the line:

## Example: nested pairs on a line

Consider six equally spaced points on the line:
$\mathrm{u}_{2}$
$\mathrm{V}_{2}$
$\mathrm{V}_{1}$

## Example: nested pairs on a line

Consider six equally spaced points on the line:


## Example: nested pairs on a line

Consider six equally spaced points on the line:


## Example: nested pairs on a line

Uniform power assignment:


## Example: nested pairs on a line

Linear power assignment:


## Example: nested pairs on a line

Square root power assignment:


## Oblivious Power Assignments

## Definition:

A power assignment is called oblivious if there is a function $f: \mathbb{R}_{>0} \rightarrow \mathbb{R}_{>0}$ such that, for every $i \in[n], p_{i}=f\left(\ell\left(u_{i}, v_{i}\right)\right)$.

Examples: uniform, linear, square root
Advantage: Easy to implement (in a distributed fashion)
Question: Is there a universally good oblivious power assignment, i.e., a power assignment for which there exists a coloring using an almost optimal number of colors for every set of request pairs?

## Related work

- Moscibroda and Wattenhofer, 2006, give an efficient algorithm for achieving strong connectivity among $n$ points in Euclidean space with $O\left(\log ^{4} n\right)$ colors using a non-oblivious power assignment.
- Chafekar et al., 2007, show that for the linear power assignment there exists a coloring with only

$$
O\left(\mathrm{opt}^{\prime} \cdot \operatorname{polylog}(n, \Delta, \Gamma)\right)
$$

colors for any $n$ request pairs in Euclidean space, where $\Delta$ denotes the aspect ratio, $\Gamma$ the available power range, and opt' the optimal number of colors under a slightly more restrictive power range.

## New result for directed SINR constraints

Question: Is there an oblivious power assignment with approximation factor $\operatorname{polylog}(n)$ ?

## Answer: - NO!

## Theorem:

Let $f: \mathbb{R}_{>0} \rightarrow \mathbb{R}_{>0}$ be any oblivious power assignment function. There exists a family of instances on a line requiring $\Omega(n)$ colors under $f$ but only $O(1)$ colors under a different power assignment.

## Sketch of proof

We distinguish three cases depending on the asymptotic behaviour of $f$.
(1) $f$ is asymptotically unbounded, that is, for every $c>0$ and every $x_{0}>0$ there exists a value $x>x_{0}$ with $f(x)>c$
(2) $f$ is asymptotically bounded from above by some value $c>0$ but does not converge to 0
(3) $f$ converges against 0

In this talk, we focus on the first case only.

## Sketch of proof

We construct the following family of instances

$\chi$ is a sufficiently large constant (depending on $\beta$ ).
$x_{i}$ and $y_{i}$ depend on $f$ and are defined as follows:

$$
y_{i}=2\left(x_{i-1}+y_{i-1}\right)
$$

Given $x_{1}, \ldots, x_{i-1}$ and $y_{i}$, we choose $x_{i}$ such that $x_{i} \geq y_{i}$ and

$$
f\left(x_{i}\right) \geq y_{i}^{\alpha} \cdot \frac{f\left(x_{j}\right)}{x_{j}^{\alpha}} \quad \text { for all } j<i
$$

This choice is always possible since $f$ is asymptotically unbounded.

## Sketch of proof

Let $S$ be a set of pairs that can be scheduled simultaneously. Let $k=\min (S)$. As distances increase geometrically, $\delta\left(u_{i}, v_{k}\right) \leq 4 \chi y_{i}$, for $i \in S \backslash\{k\}$.

The SINR constraint at receiver $v_{k}$ yields

$$
\beta \sum_{i \in S \backslash\{k\}} \frac{p_{i}}{\ell\left(u_{i}, v_{k}\right)} \leq \frac{p_{k}}{\ell\left(u_{k}, v_{k}\right)}=\frac{f\left(x_{k}\right)}{x_{k}^{\alpha}}
$$

Combining these equations gives

$$
\frac{1}{\beta} \frac{f\left(x_{k}\right)}{x_{k}^{\alpha}} \geq \sum_{i \in S \backslash\{k\}} \frac{p_{i}}{\ell\left(u_{i}, v_{k}\right)} \geq \sum_{i \in S \backslash\{k\}} \frac{y_{i}^{\alpha} \frac{f\left(x_{k}\right)}{x_{k}^{\alpha}}}{\left(4 \chi y_{i}\right)^{\alpha}}=\frac{|S|-1}{(4 \chi)^{\alpha}} \cdot \frac{f\left(x_{k}\right)}{x_{k}^{\alpha}}
$$

Thus $|S| \leq \frac{(4 \chi)^{\alpha}}{\beta}+1=O(1)$.

## Sketch of proof

Now consider the non-oblivious power assignment $p_{i}=\sqrt{2^{i}}$.

- Observe that distance increase geometrically as $y_{i} \leq x_{i}$ and $y_{i+1} \geq 2 x_{i}$.
- For this reason, the sum of interferences for the lower as well as for the higher indices form geometric series.
- Thus a constant fraction of all pairs may share the same color.

Hence we have shown that $f$ requires $\Omega(n)$ colors while there is a coloring for which $O(1)$ colors suffice.

## However

Network standards demand that the MAC layer provides single-hop full-duplex communication channels.

Therefore one should study bidirectional rather than directed communication channels.

## Formal problem statement

## The interference scheduling problem (bidirectional variant)

Given $n$ pairs of points $\left(u_{1}, v_{1}\right), \ldots,\left(u_{n}, v_{n}\right)$ from a metric space, assign power levels $p_{1}, \ldots, p_{n}>0$ colors $c_{1}, \ldots, c_{n}$ from $\{1, \ldots, k\}$ such that, for every $i \in[n]:=\{1, \ldots, n\}$ and $w \in\left\{u_{i}, v_{i}\right\}$, it must hold the bidirectional SINR constraint

$$
\frac{p_{i}}{\ell\left(u_{i}, v_{i}\right)}>\beta\left(\sum_{\substack{j \in[n] \backslash\{i\} \\ c_{j}=c_{i}}} \max \left\{\frac{p_{j}}{\ell\left(u_{j}, w\right)}, \frac{p_{j}}{\ell\left(v_{j}, w\right)}\right\}\right)
$$

Objective: Minimize the number of colors $k$.

## Oblivious power assignment for bidirectional SINR constraints

The square root power assignment $\bar{p}$ sets the power level for a pair $(u, v)$ equal to $\sqrt{\ell(u, v)}$.

## Theorem

For any set of $n$ bidirectional communication requests, $\bar{p}$ admits a coloring with at most polylog(n) times the minimal number of colors.

We prove this result by showing that there is a subset $S \subseteq[n]$ with $|S| \geq n / \operatorname{polylog}(n)$ that is $\beta$-feasible for $\bar{p}$, i.e., satisfies the SINR constraint with gain $\beta$ using only one color.

## Analysis: high-level description

For our analysis, we solve the following relaxation.
Node-loss scheduling
One is given a set of nodes $u_{i} \in V$ each coming with a loss parameter $\ell_{i}$. One needs to specify a $\beta$-feasible subset $U \subseteq V$ with power levels, i.e., for all $i \in U$, it holds

$$
\frac{p_{i}}{\ell_{i}}>\beta\left(\sum_{j \in U \backslash\{i\}} \frac{p_{j}}{\ell(i, j)}\right)
$$

The square root power assignment $\bar{p}$ sets the power level for a node-loss pair $(u, \ell)$ equal to $\sqrt{\ell}$.

## Analysis: high-level description

## Lemma (to be shown)

Given any set $|V|$ of node-loss pairs that is $\beta$-feasible for any power assignment, there exists a $\beta^{\prime}$-feasible subset $U \subseteq V$ for $\bar{p}$ with $|U| \geq \frac{4}{5}|V|$ and $\beta^{\prime}=\beta^{2 / 3} / \operatorname{polylog}(n)$.

Going back from node-loss pairs to pairs of nodes (requests), it follows that there is a $\beta^{\prime}$-feasible subset $S \subseteq[n]$ of requests with $|S| \geq \frac{3}{5} n$.

Using a randomized coloring procedure, one can sparsify $S$ by a polylogarithmic factor and obtain a subset $S^{\prime}$ of size $n / \operatorname{polylog}(n)$ that is $\beta$-feasible.

## Analysis: From general to tree metrices

## Proposition (Fakcharoenphol, Rao, Talwar, 2003)

Given a finite metric space $(V, \delta)$ there exist $r=O(\log |V|)$ edge weighted treees $T_{1}, \ldots, T_{r}$ with nodes set $V$ such that

- $\forall(u, v) \in V^{2}, \forall i \in\{1, \ldots, r\}: \delta(u, v) \geq \delta_{T_{i}}(u, v)$.
- $\forall(u, v) \in V^{2}, \exists i \in\{1, \ldots, r\}: \delta(u, v) \leq \delta_{T_{i}}(u, v) \cdot O(\log V)$.

Applying this result, it remains only to show

## Claim

Given any set $|V|$ of node-loss pairs from a tree metric that is $\beta$ feasible for any power assignment, there exists a $\beta^{\prime}$-feasible subset $U \subseteq V$ for $\bar{p}$ with $|U| \geq 1-\frac{1}{5 r}|V|$ and $\beta^{\prime}=\beta^{2 / 3} / \operatorname{polylog}(n)$.

## Analysis for star metrices

We show

## Lemma

Given any set $|V|$ of node-loss pairs from a star metric that is $\beta$ feasible for any power assignment, there exists a $\beta^{\prime}$-feasible subset $U \subseteq V$ for $\bar{p}$ with $|U| \geq 1-\frac{1}{5 r}|V|$ and $\beta^{\prime}=\beta^{2 / 3} / \operatorname{polylog}(n) . \quad \square$

## Decomposing trees into stars



## Decomposing trees into stars



## Decomposing trees into stars



## Decomposing trees into stars



## Decomposing trees into stars



## Algorithmic Aspects

- The presented analysis assumes that an optimal power assignment and coloring is known.
- Therefore, the given existence proof is not constructive.


## Theorem

There is an efficient coloring algorithm for the square root power assignment that approximates the optimal number of colors up to a factor of $O(\log n)$.

## Conclusions \& open problems

The square root power assignment has advantages against other assignments in some selected worst-case instances. What is the performance in random, perturbed or real world instances?

The schedule (coloring) for the square root assignment can be computed by a polynomial time algorithm. Is there a distributed scheduling policy that is suitable for application in practice?

Our analysis assumes that both communication partners of a pair use the same power. Can asymmetric assignments achieve a (significantly) better performance than symmetric ones?

