Closed-loop policies for curing epidemics on graphs

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 - line and mesh examples

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- A lower bound
 - slow extinction if $budget \leq c' \cdot CutWidth$

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- Extensions, open problems, future work

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- ex ante targeting of "central" nodes
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 Zargham and Preciado, 2014; Gourdin et al., 2011; Chung et al., 2011;
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- Develop dynamic strategies
 - use information about current state

Borgs et al., 2010 (exact) Khanafer and Basar, 2014 (mean field approximation)

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- curing: $\rho \cdot |I_t|$
- infection: # of arcs joining healthy to infected nodes

 $cut(I_t)$











only allocate resources to infected nodes



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- $|I_t|$ has downward (expected) drift
- time to extinction is linear in n, or less



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 - to make progress: $\Omega(\sqrt{n})$ budget necessary



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$$\max_k \operatorname{cut}(I_k)$$

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$$W = \operatorname{CutWidth}_{\operatorname{crusades}} \begin{bmatrix} \max_{k} \operatorname{cut}(I_k) \\ k \end{bmatrix}$$

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mesh: $W \approx \sqrt{n}$

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Thm: If $B \geq 4W$, [and $B \geq \Delta \log_2 n$]

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- **Corollary:** If W is sublinear in n [e.g., mesh], can get "fast extinction" (sublinear time), with sublinear budget.

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Consider crusade $A = A \cap I_0, I_1 \cap A, \dots I_n \cap A = \emptyset$



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 - Prob(failure): exponentially small
 - If failure: let infections happen till $\operatorname{cut}(I_t) \leq B/8$ and restart

Simulations, on a star graph







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 ρ_i – CW-optimal

Can we do better? Lower bounds on expected extinction time

• Theorem: Assume: $W \ge c_w n$ $B \le c_b n \le W$ If c_b small enough $[c_b \le f(c_w, \Delta)]$, then E[extinction time] $\ge ce^{cn}$ $[c = f(c_w, \Delta) > 0]$ Can we do better? Lower bounds on expected extinction time

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Not enough. Must show upward drift for substantial amount of time

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add/infect nodes



• $\gamma(I_{k+1}) < \gamma(I_k) \Rightarrow \operatorname{cut}(I_{k+1}) = \gamma(I_k)$

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- Need exponential time for such a scenario to materialize

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- Imperfect information, etc.